

## INSTRUCTIONS

### Local Government Limited Gaming Impact Fund

#### SERVICE DELIVERY REPORT

Service Delivery Reports (SDRs) are used to track and document limited-stakes gaming impacts occurring in Teller and Gilpin Counties, the eight counties contiguous to Gilpin and Teller counties and those counties in southwestern Colorado containing tribal lands with gaming operations. Reporting forms are available for the following service categories: County Social Services, Emergency Medical Services, Jails, Judicial Systems, Law Enforcement, County Road and Bridge/Municipal Streets, Fire Protection, Planning, Water Quality Management and Non-Profit Human Service agencies. If other service categories are applicable, please contact the Department of Local Affairs so an appropriate monitoring form can be established.

**In order to properly assess gaming impacts and costs, it is critical that participating jurisdictions adopt procedures to record gaming related responses or services by incident or case.** NOTE: This is not applicable for the county road and bridge/municipal streets, planning and water quality management categories that use other measuring methods. Complete the reports for as many service categories as are impacted by gaming.

The information collected will be necessary for your jurisdiction to adequately complete and submit an annual Cost Recovery Form (CRF) to the Department of Local Affairs along with a completed project application form. The CRF is the mechanism that converts the raw data collected through the SDR into actual personnel, operating and capital costs associated with gaming impacts.

**This process is voluntary and no county, municipality, special district providing emergency services or non-profit agency is required to participate.** Participation in this process will not necessarily guarantee funding assistance through this program.

Please complete these reporting forms on a monthly or quarterly basis. It is hoped the process minimizes the local reporting burden yet conveys the most comprehensive and accurate gaming impact assessment data during a calendar year.

Service Delivery Reports will quantify three measures:

- o The amount of gaming impact related services provided compared to total service provision.
- o The unit cost of service provision.
- o The gaming impact cost, based upon the incremental amount of gaming related services and the unit cost.

Reports will measure service increases related to gaming by one of two methods: (a) the existing unit cost to the current number of gaming service responses or (b) the existing unit cost and service level compared against a base level (i.e. the base level is the level of service activity prior to the initiation of the gaming industry).

Please do not include capital outlay and interest and principal expenses on outstanding debt within the personnel and operating cost line items of the SDRs. The principal amount on capital equipment and construction costs is calculated in the CRF.

**Note:** Personnel expenditures reported should include all direct staff (front-line service providers such as police and EMTs) and indirect staff (managers and support staff such as clerical, bookkeepers and auditors). Payments for worker's compensation insurance and pension fund contributions are also eligible.